

A hand reaches up from a mound of sand against a textured wall. The hand is positioned in the upper right quadrant, with fingers spread. The mound of sand is in the foreground, and the wall is in the background. The lighting is warm and directional, creating strong shadows.

ROYAL CENTRAL

SCHOOL OF SPEECH & DRAMA • UNIVERSITY OF LONDON

SCENOGRAPHY

OPEN STUDIO EXHIBITION 2023

26-29 June

WELCOME

Our exhibition is a laboratory of dynamic material experiments that are in and of themselves phases within the final projects of MA/MFA Scenography students. Neither an outcome, nor a repository, the event is a sharing of scenographic practice in the context of a black box studio. It is an opportunity to open and interrogate potentials for further developments and applications.

We invite you to navigate this space, to engage with and contribute to the blossoming possibilities of the works at play.

Be our guest.

EXHIBITORS

01 SASHA BALMAZI [UK]
MIN-CHIEN FENG [Taiwan]
MANA IRANI [Iran]
The Nose Knows No Boundaries

02 ELAINE CHIANG [Taiwan]
map of in-betweens

03 HANNAH DANSON [Scotland]
The Sound of Roots

04 RUI GAO [China]
Jigsaw Time

05 GULFEM OZDOGAN [Turkey]
Fragments

06 ISMINI PAPAIOANNOU [Greece]
Social knots

07 TIM WHATMOUGH [UK]
Cognitive Constellations

08 SIJIA YU [China]
Architectural Site

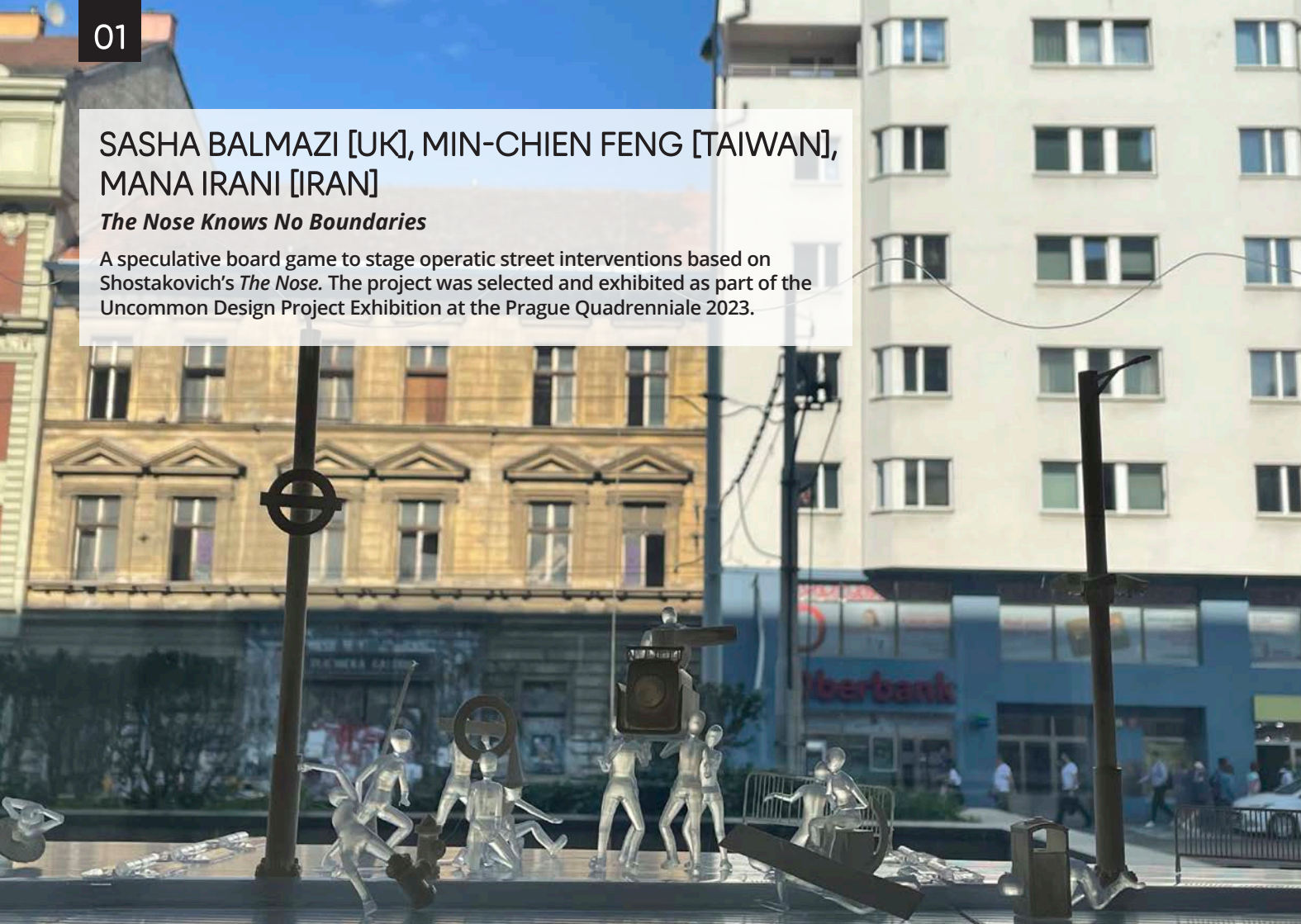
09 SHUMAI ZHANG [China]
Can you feel the fluidity within?

10 HAITING ZHOU [China]
Devoted Plasticity

SASHA BALMAZI [UK], MIN-CHIEF FENG [TAIWAN],
MANA IRANI [IRAN]

The Nose Knows No Boundaries

A speculative board game to stage operatic street interventions based on Shostakovich's *The Nose*. The project was selected and exhibited as part of the Uncommon Design Project Exhibition at the Prague Quadrenniale 2023.



ELAINE CHIANG [TAIWAN]

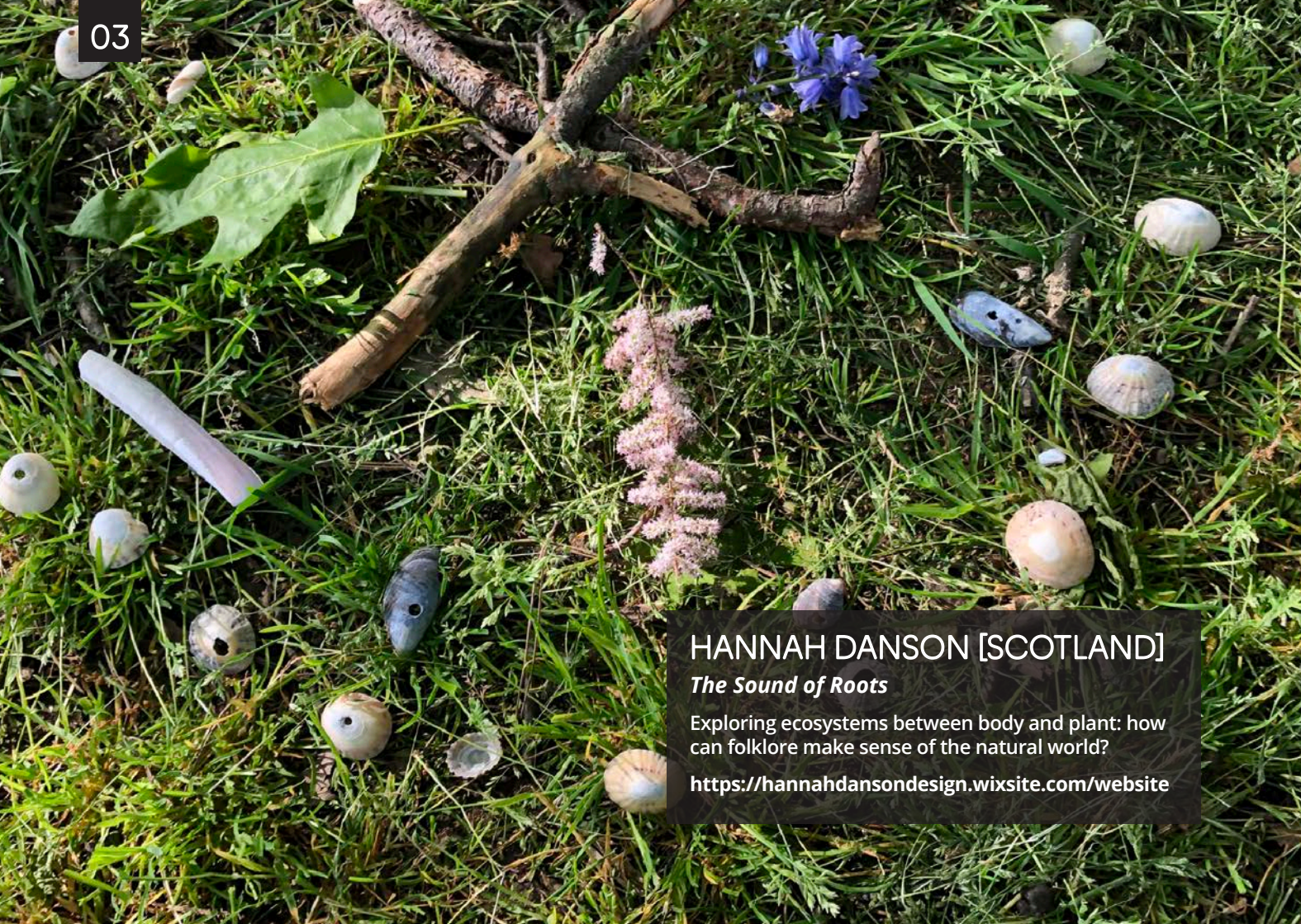
map of in-betweens

Constantly shifting, adapting, dissolving, affecting one another.
Can we retrace or dislocate the invisible map between us?

www.instagram.com/elic_design/?hl=en/



03



HANNAH DANSON [SCOTLAND]

The Sound of Roots

Exploring ecosystems between body and plant: how can folklore make sense of the natural world?

<https://hannahdansondesign.wixsite.com/website>

04



RUI GAO [CHINA]

Jigsaw Time

We all have our own time, different from the mechanical clock. What's the time in your time zone now?

GULFEM OZDOGAN [TURKEY]

Fragments

Exploring the interaction between
identity and proximity.

www.instagram.com/gulfem_ozdogan/



ISMINI PAPAIOANNOU [GREECE]

Social knots

Knots can restrict, obstruct, link, or unite. Is there really
duality within entanglements?

www.instagram.com/ismini_p/



TIM WHATMOUGH [UK]

Cognitive Constellations

Visualising the extraction of ideas from a dyslexic brain.

www.linkedin.com/in/tim-whatmough/
www.instagram.com/tj_scenography/

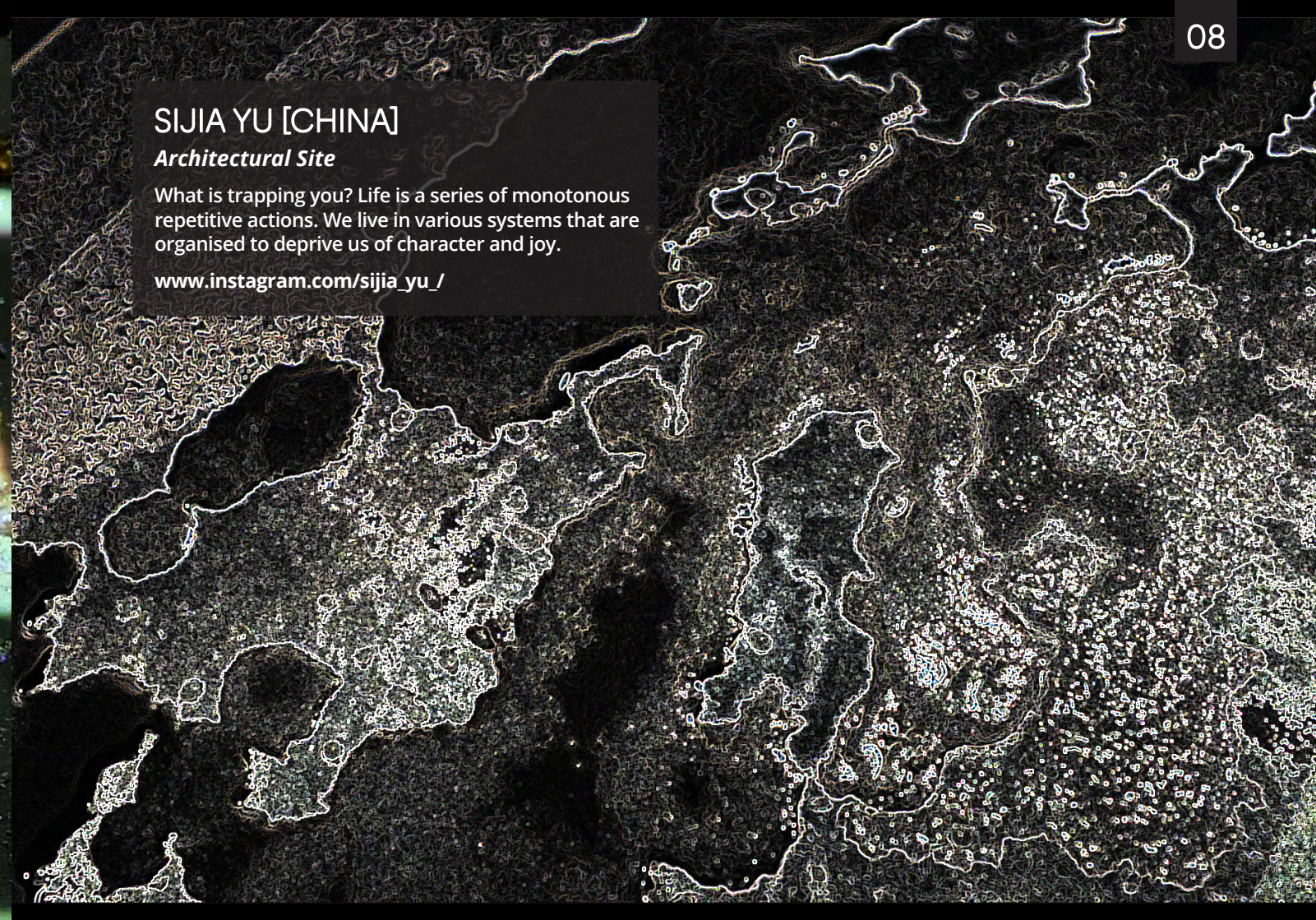



SIJIA YU [CHINA]

Architectural Site

What is trapping you? Life is a series of monotonous repetitive actions. We live in various systems that are organised to deprive us of character and joy.

www.instagram.com/sijia_yu/





SHUMAI ZHANG [CHINA]

Can you feel the fluidity within?


Exploring how a scenographic game can stimulate the audience's physical agency.

HAITING ZHOU [CHINA]

Devoted Plasticity

Developing new cooking potentials with bioplastics to explore the possibility for women playing household servants on the southern coast of China to grow freely in faith and in social production.

www.youtube.com/@JoeyHT/



For more information about the MA/MFA Scenography
www.cssd.ac.uk/course/scenography-ma-mfa

See works of our past students
www.mascenography.com

Front and back cover by Daria Moria, inside cover by
Trini-Maria Katakwe, both photographed by Patrick Baldwin.

This event would not have been possible
without the brilliant support of the
Technical & Production Department.

